# Fencing Tactical Wheel and Development of Strategy

### Development of Strategy and Tactics

- Need to know terminology
- Need to be able to recognize actions of your opponent
- Need to remember what has happened in the bout (your actions and your opponent's actions)
- Good to watch and analyze opponents before fencing them
- Look for patterns in your opponents' actions as well as your own
- Tactical wheel is best applied to "conventional" weapons (foil/sabre) and does not specify timing and distance

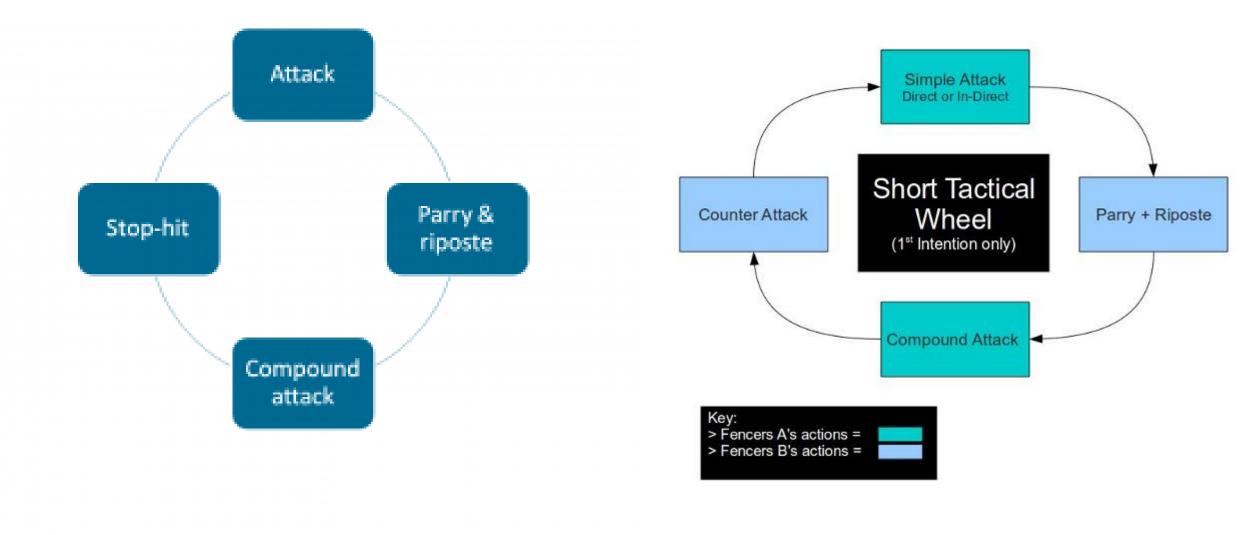
### Terminology

- Simple Attack: an attack done in one motion with one or less changes of line
  - **Tempo**: the time it takes to do a simple action
- Compound Attack: an attack with two or more changes of line
- Parry: defensive action made with the weapon to prevent an offensive action from arriving
  - **Riposte**: an offensive action after parrying opponent's attack
  - Counter-Riposte: an offensive action after parrying an opponent's riposte or counter-riposte
- Counterattack: an offensive action into the opponent's offense
- Countertime: an action against the opponent's counterattack
- Feint-in-Tempo: an action into an opponent's countertime

### Observe Your Opponent

- Is your opponent right- or left-handed?
- Are they using a French grip or pistol grip?
- Does their uniform look new ©?
- Was your opponent's offensive action simple (direct or indirect) or compound?
- Which line did your opponent's offensive action finish?
- What kind of parry did your opponent use (lateral, counter, semicircular)?
- Was it a counterattack (stop)?

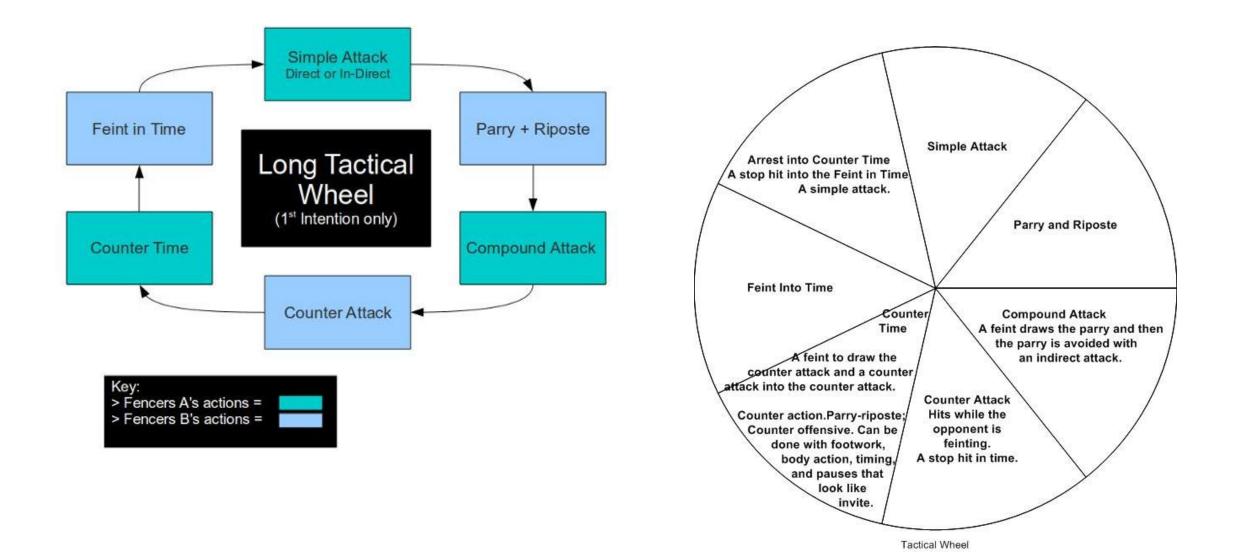
### Short Tactical Wheel



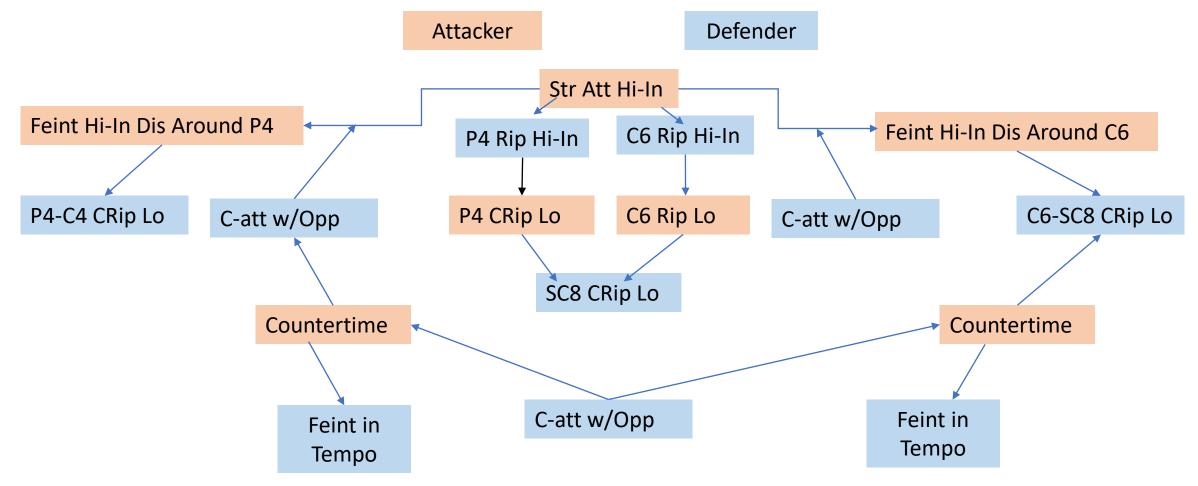
#### Video Showing Tactical Wheel

# COUNTER-RIPOSTE

### Long Tactical Wheel



### Flow Chart Tactical Representation Example



What can you do against this (in foil)? (examples only, there are other possibilities)

- Straight attack to high inside
  - 1. Parry 4 & riposte straight, with or without prise de fer
  - 2. Parry 4 & riposte by disengage, with or without prise de fer
  - 3. Parry 4 & riposte by feint straight disengage (around their 4, 6 or \*)
  - 4. Parry 4 & riposte by prise de fer
  - 5. Parry 6 & riposte as in Parry 4 (1-4, above)
  - 6. Parry 8 & riposte, with or without prise de fer, disengage or feint
  - 7. Counterattack with opposition
  - 8. Counterattack with deceive
  - 9. Attack on preparation
  - 10. Retreat
  - 11. Retreat, then attack on their return to guard (direct or indirect)
  - 12. More possibilities...

## Fencing is Fun

- The infinite (almost) possible actions, offensive and defensive, is what makes fencing fun!
- It is a challenge to think strategically on strip during a bout
- It takes experience and practice (years!) to learn
- Practice analyzing what techniques are being used by watching other bouts from the sideline
- When at club practice, ask your clubmate what technique they just used to score on you
- You can "fence" with someone just vocally, saying what move you are doing and the target

### **Discussion & Questions**

## The End